

# 1° ano - Code.org - courseb-2019/stage/4

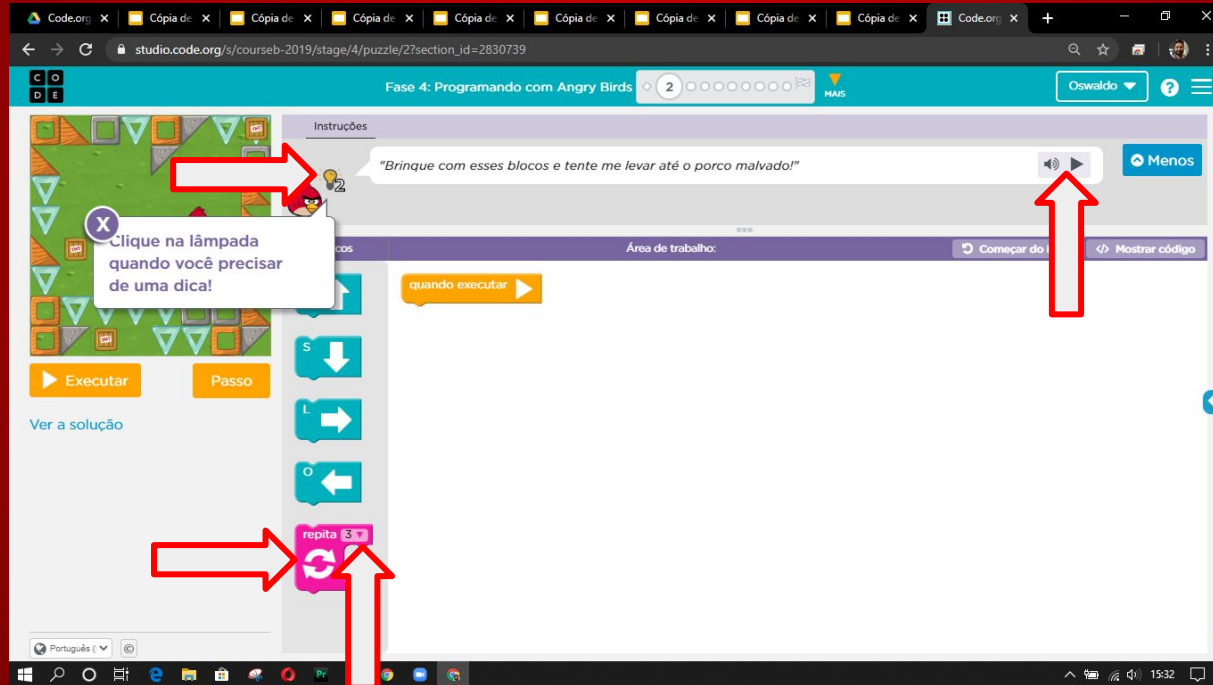
Aulas passadas:

[1° ano - Code.org - courseb-2019 stage 3.pdf](#)

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Objetivo: Completar da fase 1 (vídeo) até a fase 10.

[https://studio.code.org/s/courseb-2019/stage/4/puzzle/1?section\\_id=2830739](https://studio.code.org/s/courseb-2019/stage/4/puzzle/1?section_id=2830739)



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## Solução da fase 2

The screenshot displays the Code.org interface for 'Fase 4: Programando com Angry Birds'. The browser address bar shows the URL `studio.code.org/s/courseb-2019/stage/4/puzzle/2`. The page title is 'Fase 4: Programando com Angry Birds' with a progress indicator showing 2 out of 6 levels completed. The instructions section contains the text: "Brinque com esses blocos e tente me levar até o porco malvado!". The 'Blocos' (Blocks) section shows a script in the 'Área de trabalho' (Workspace) with the following blocks: 'quando executar' (when green flag clicked), 'repita 3 vezes' (repeat 3 times) containing a 'seta esquerda' (left arrow) block. The 'Ver a solução' (View solution) section is currently empty. The interface includes navigation buttons like 'Executar' (Run) and 'Passo' (Step), and a language dropdown set to 'Português'.

